LOCAL GHOSTS

tags: 1965, mars2, spiro mold, sue

1 October, the following year.

The transition was winding down. Families faced a mandate to vacate the mancamp by close of business on 31 December, tits and all. Get your shit and hit the door. Auld acquaintances were about to be forgot.

There were perks. Transit betwixt MARS2 and MARS3 was reliable and cheap. Spiro had taken to making the trip on his days off from school. The new facility was still taking its first tentative steps on shaky newborn legs, and all the adults were distracted with extra duty, so Spiro was able to ship himself back and forth several times a week and no one much missed him in class. It was a long trip, but at least the serpents had cable.

Spiro reclined on his cushioned seat, the back of his bald head acquiescing to the mandatory imprint of a pink doily draped over the top of its velour head rest, representing the serpent's last line of defense against human colonization. It hadn't saved the rest of the seat. He decided to inspect the CATV once again for injection attacks before finally releasing himself entirely from liability. He flipped on the switch. For all his efforts he was unable to guarantee what might come out of the screen.

Presently, there appeared an external view of the serpent (a visible descendant of last year's school buses, but nobody who hadn't been there would have recognized the fact), frame rate in sync with moments of unsupported transport when it broke contact with the ground and appeared to float, glowing genially above the cooling Martian sand. Such a display inspired the feeling of being stared at, and Spiro quickly switched it off.

"Welcome, Spiro," said Sue.

Spiro recognized her voice.